



ROZiT ARDiTi

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DUNE INC Designer and Project Manager New York, NY / Nov 2006-Apr 2010
Design, develop, and launch new and custom furniture for Dune and Dune Living clientele
Manage multiple large scale projects by high profile interior designers like Steven Gambrel, Gideon Mendelson, Anvil NY, Juan Montoya, Katie Lydon, and Jeff Lincoln Interiors
Oversee design and production from concept to delivery
Manage workflow between the sales, design, and manufacturing teams
Head the design team in cooperation with the president of the company
Contribute to product development and material resourcing for residential and contract projects
Direct the search and selection of new products for the Dune Contract line and act as the primary liaison between the international vendors and New York office
Responsible from all rug orders from color selection, yarn samples, strike offs to delivery
Three years of interior design consultation and two years of retail sales experience
Visual display manager of the main showroom, responsible for space planning, furniture selection, color and fabric decisions
Train all new employees in design, sales, marketing, and administrative positions

WALMART Freelance Product Designer for Colin Cowie Lifestyle New York, NY / Aug 2006-Nov 2006
Develop concepts for a new line of tabletop accessories and home products for Walmart
Draft production drawings and prepare mood boards for high level meetings between Colin Cowie Lifestyle and Walmart

MODERNLINK Design Assistant New York, NY / Jun 2005-Aug 2005
Designed and developed the Melina Dressers and Serena Bed within a design team for Modernlink's new line: Onelink
Transformed concept sketches into 3D models using Solidworks

P'KOLINO Sponsored Design Studio, Building Blocks (RISD) Providence, RI / Sept 2004-Dec 2004
Design and produce a multi-functional activity center/playroom furniture system for children ages 2-6 as part of a design team
Final product was manufactured and is in North America premium children's furniture market

EDUCATION:

NEW YORK UNIVERSITY – Certificate in Foreign Languages : Spanish Fall / Spring 2009 - 2010
Completed Courses: Spanish I & II / Pending Completion: Spanish III & IV

NEW YORK UNIVERISTY – Continuing Education - Interior Design Business Course Fall 2008
Overview of the design industry, governmental standards and professional requirements, design project phases and scope, standard fees and compensation, and letters of agreement and contracts.

RHODE ISLAND SCHOOL OF DESIGN – Bachelor of Fine Arts, in Furniture Design Providence, RI / 2002-2006
Advanced B&W Photography: Study Abroad Program Paris, France / Jan-Mar 2005
Graphic Design & Photography: Study Abroad Program New Zealand / Jan-Mar 2004

SKILLS:

Computer:

Fluent in both Macintosh and PC Platforms
Proficient in AutoCAD, Illustrator, Photoshop, InDesign, Google SketchUp and Quickbooks
Familiar with Solidworks

Design:

Design Concept generation and development
Strong understanding of History of Art, Architecture, and Design
Knowledgeable in various manufacturing techniques including CNC machinery
Trained to operate wide range of shop machinery (wood & metal)
Skilled in various upholstery techniques

Language:

Fluent in Turkish, beginner in Spanish and French

AWARDS AND EXHIBITIONS:

Interior Design Magazine, Best Product of the Year Award - Dune - OSS Seating System New York, NY / Nov 2008
ID Magazine, Year's Sharpest Products P'kolino New York, NY / Dec 2006
Miami Art Basel, World Art Media-NYArts Magazine Exhibition Miami, FL / Dec 2006
Interior Design Magazine, Best Product of the Year Award - Melina Dresser New York, NY / Nov 2006
RISD Invitational Senior Show, Woods Gerry Gallery Providence, RI / Jun 2006
Input/Output Experimental Furniture Exhibition, ICFE Off-site, MSLO New York, NY / May 2006
Design Within Reach, Studio Opening Providence, RI / Mar 2005